

# Summary



## **Militia Commander:**

Increases 1 shield or 1 sword for free.



## **Master of Coin:**

You get 3 gold.



## **Sorcerer:**

Increases 1 level of your dragon for free. If the piece reaches the final level, the dragon drawing, it is automatically an attack of strength 4 against the opponent, an attack from which it is not possible to defend yourself. You can still enter the battle phase after this happens.



## **Priest:**

Visits a church square.



## **Smith:**

Get the smith token that gives you a 2x1 when buying swords or shields.



## **Noble:**

It is the wildcard, when activated you can choose to activate the ability of any of your counselors that is in your council.



## **Crown token:**

Spend it at any time during your turn to generate 3 gold.



## **Cross token:**

Spend it at any turn to activate your priest.



## **Smith token:**

Spend it in your buying phase to buy 2 shields, or 2 swords for the price of 1.